

10/550003  
Sheet 1 of 19

1 / 1 9

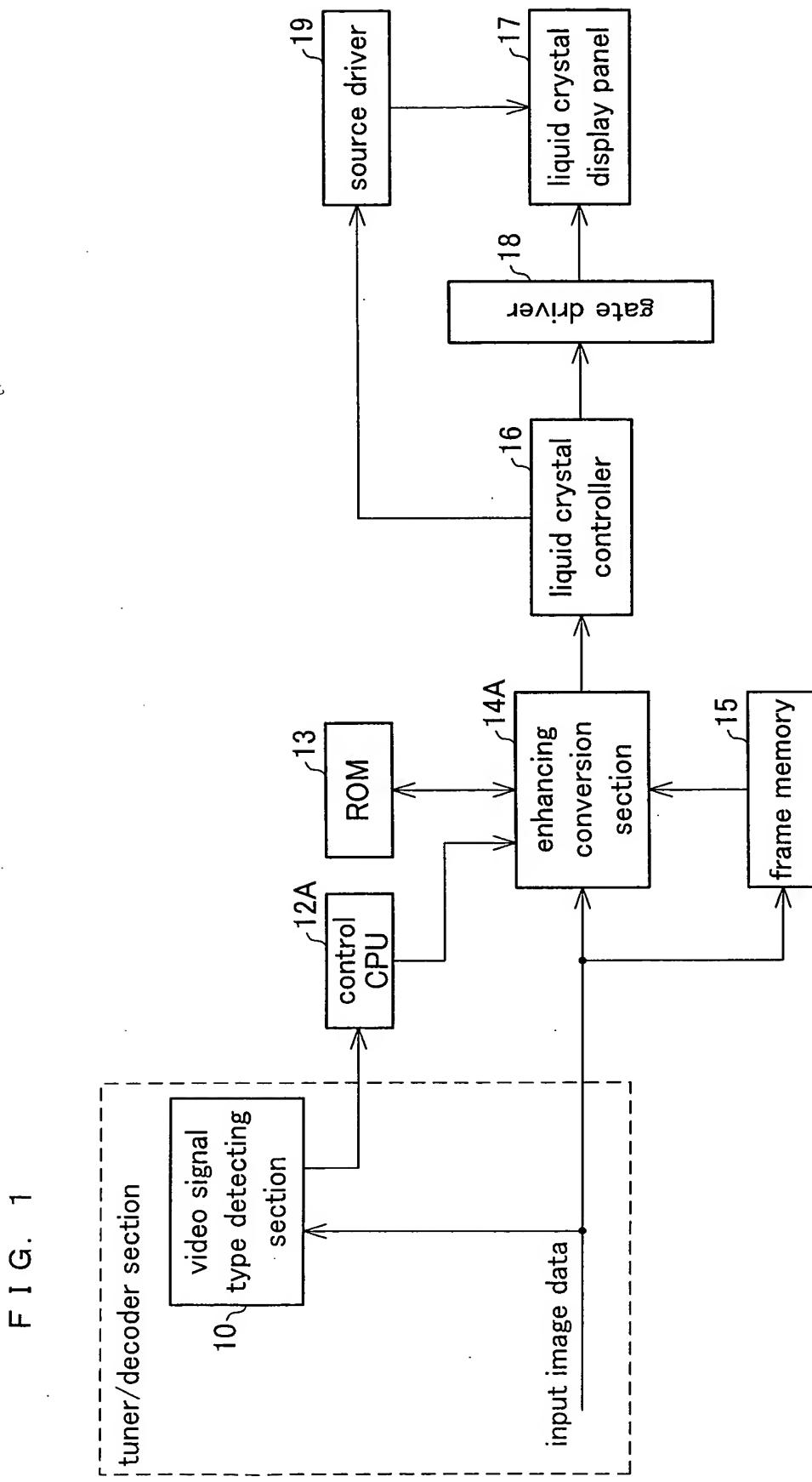
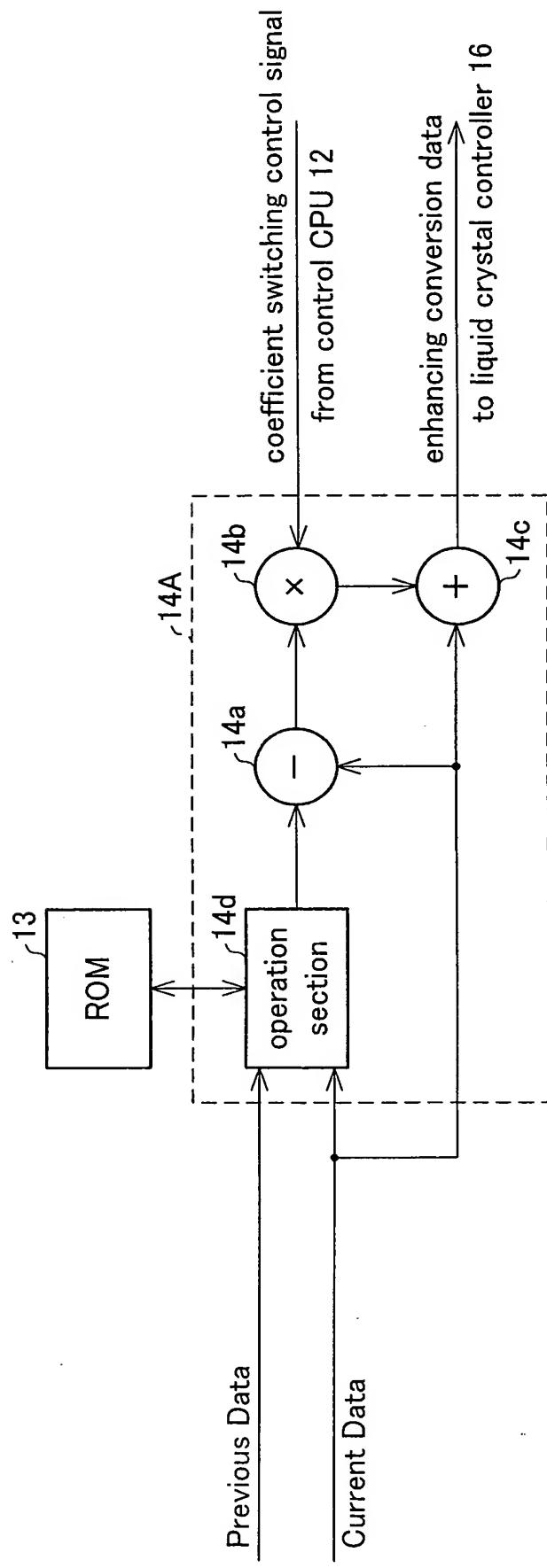


FIG. 1

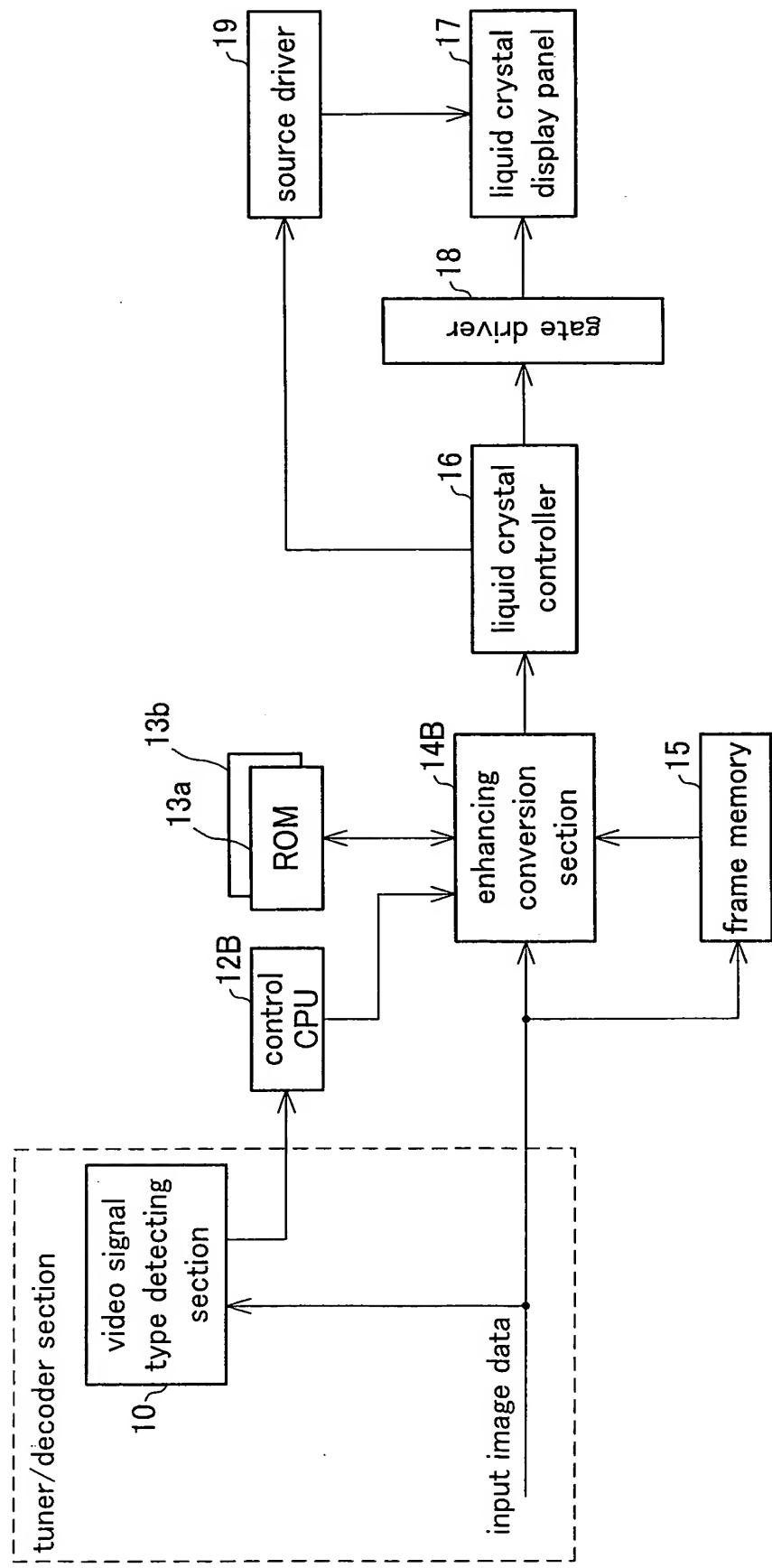
2 / 19

FIG. 2



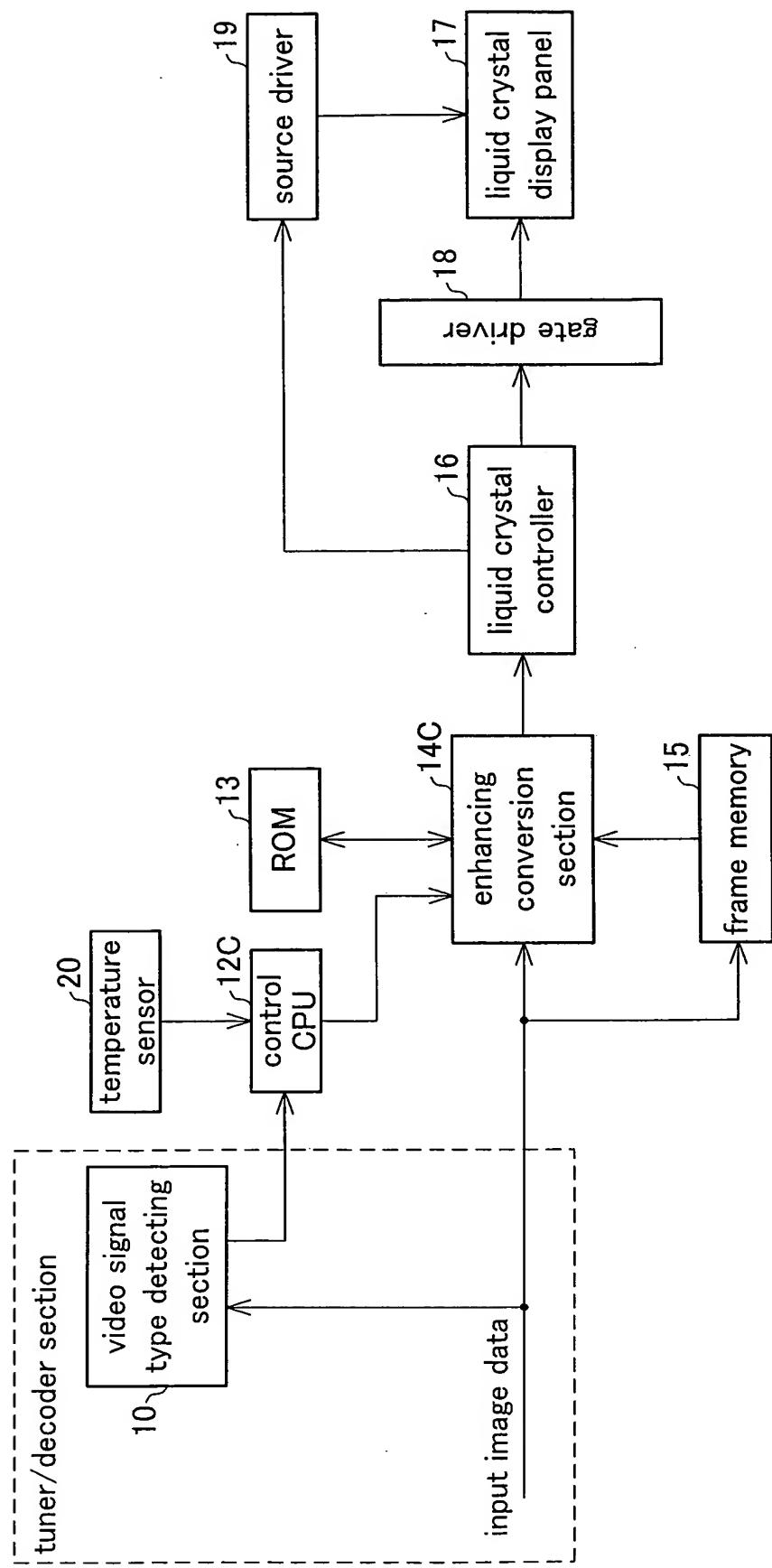
3 / 19

FIG. 3



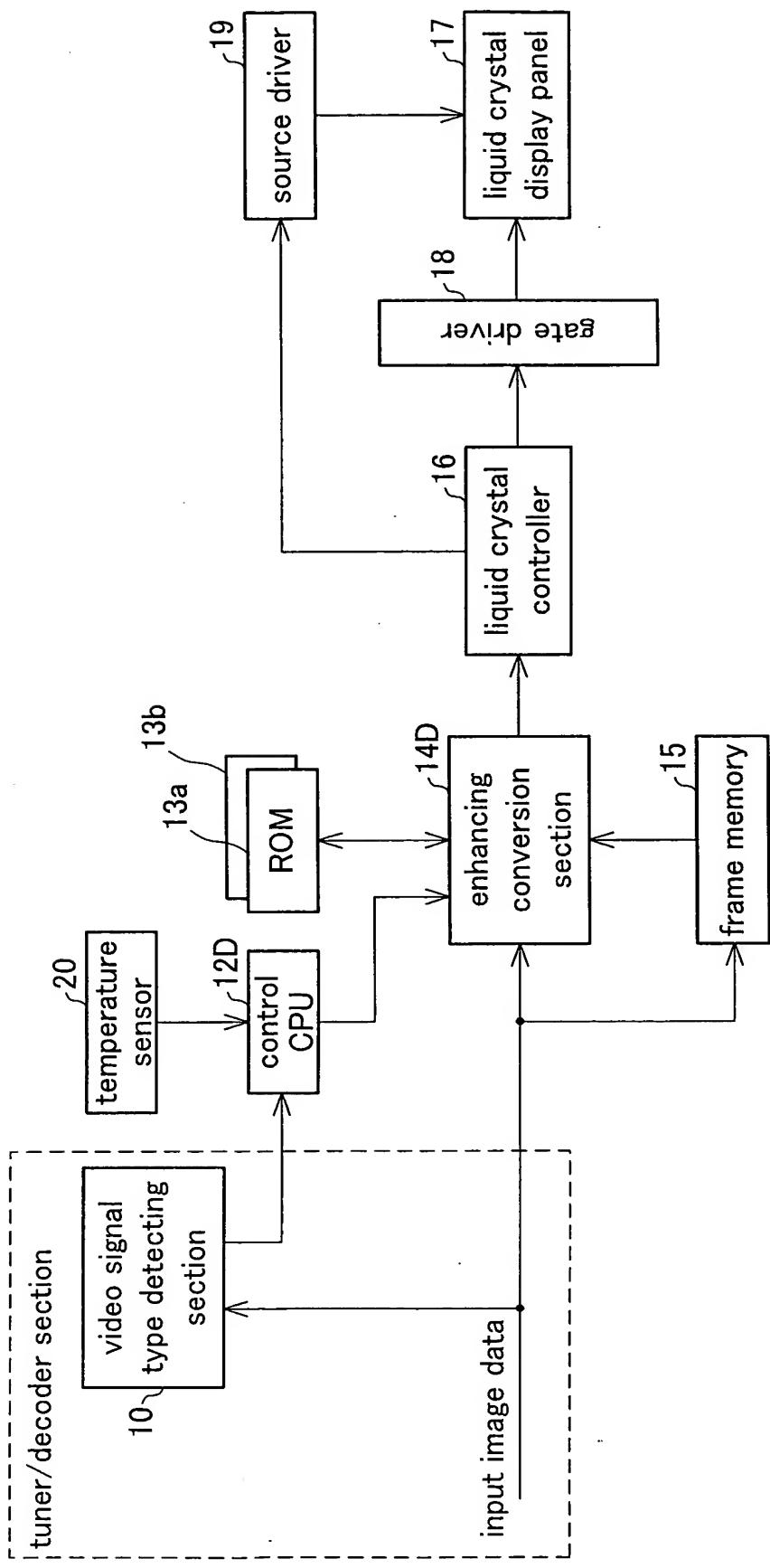
4 / 19

FIG. 4



5 / 19

FIG. 5



6 / 19

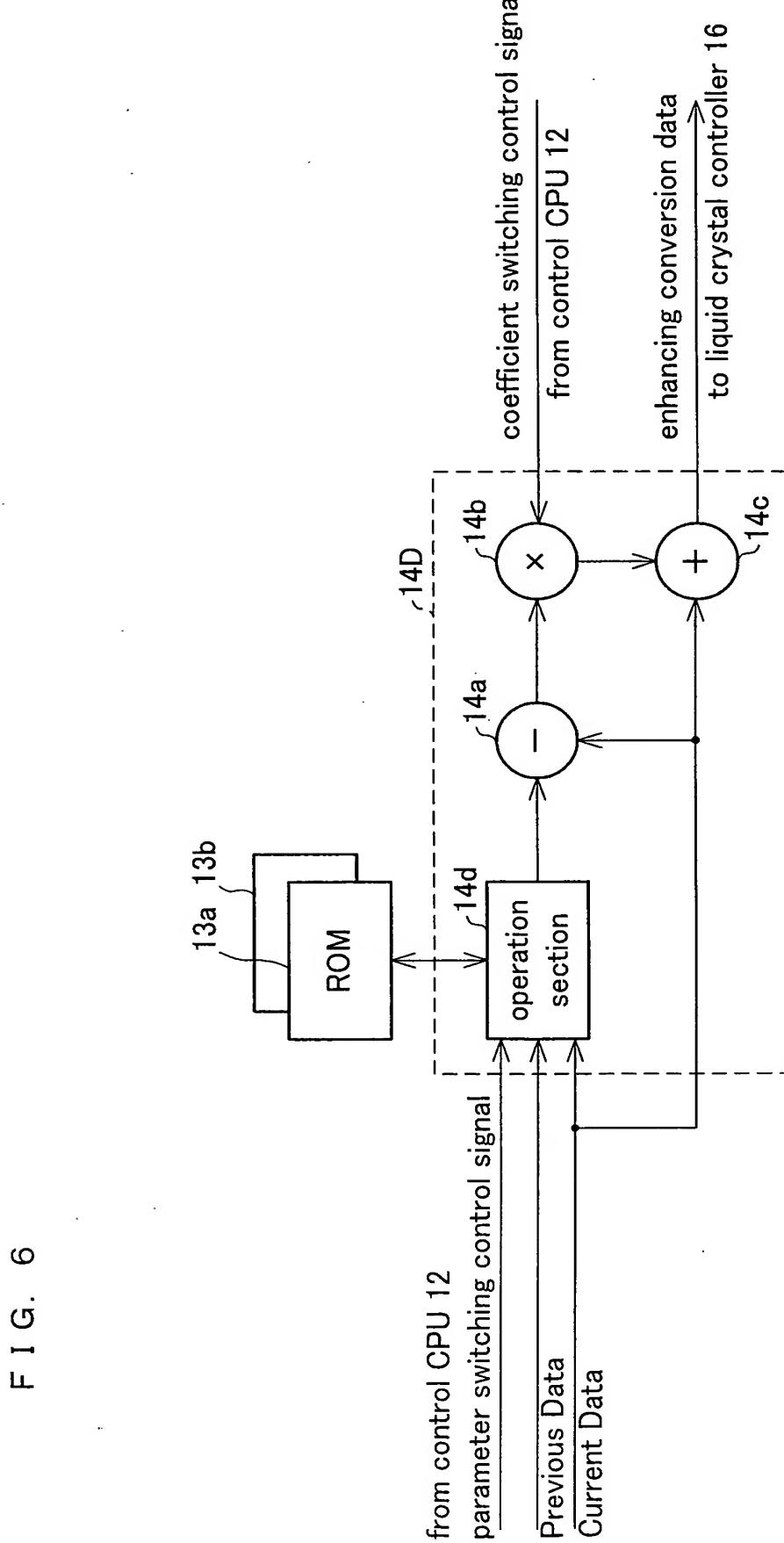
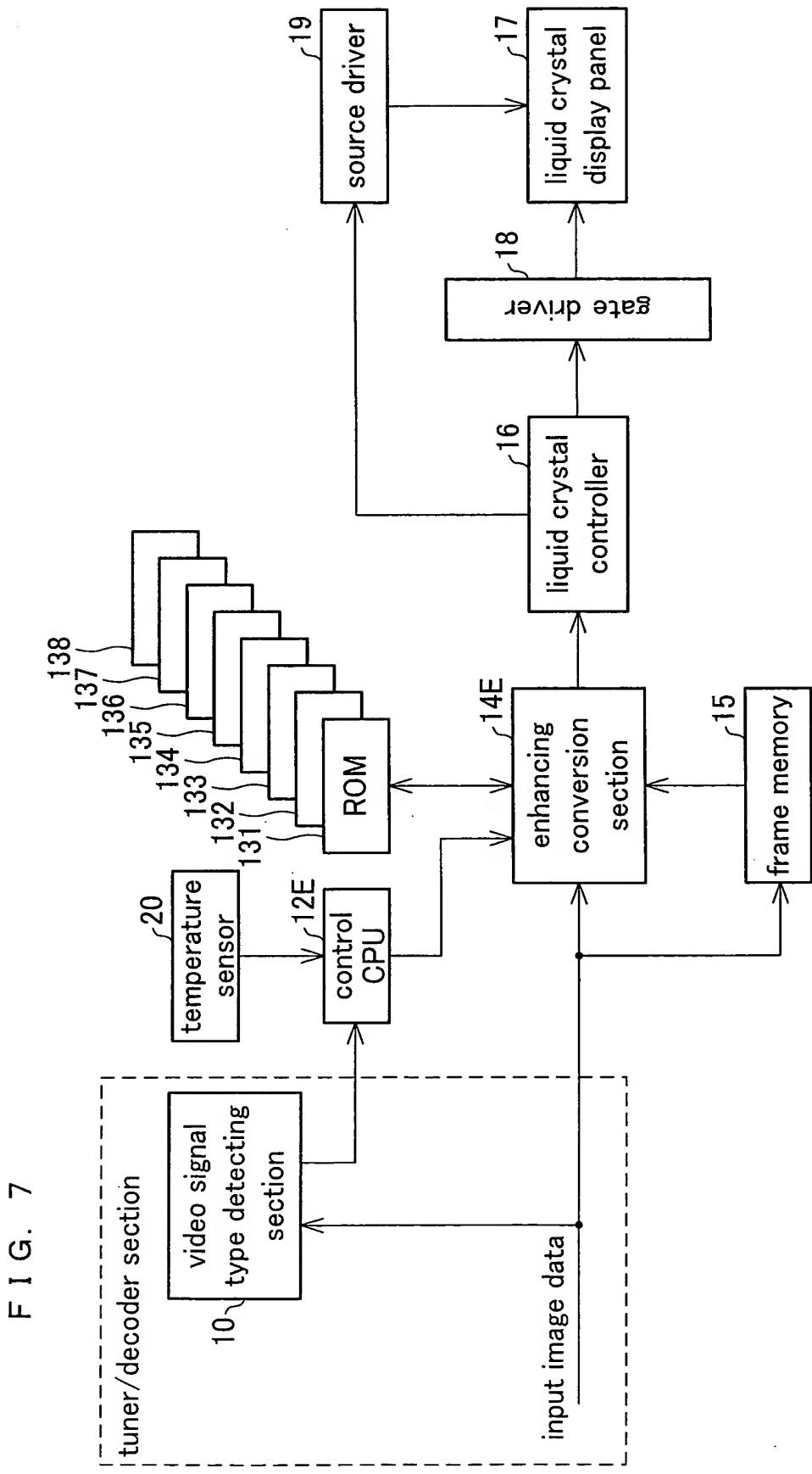


FIG. 6

7/19



8 / 19

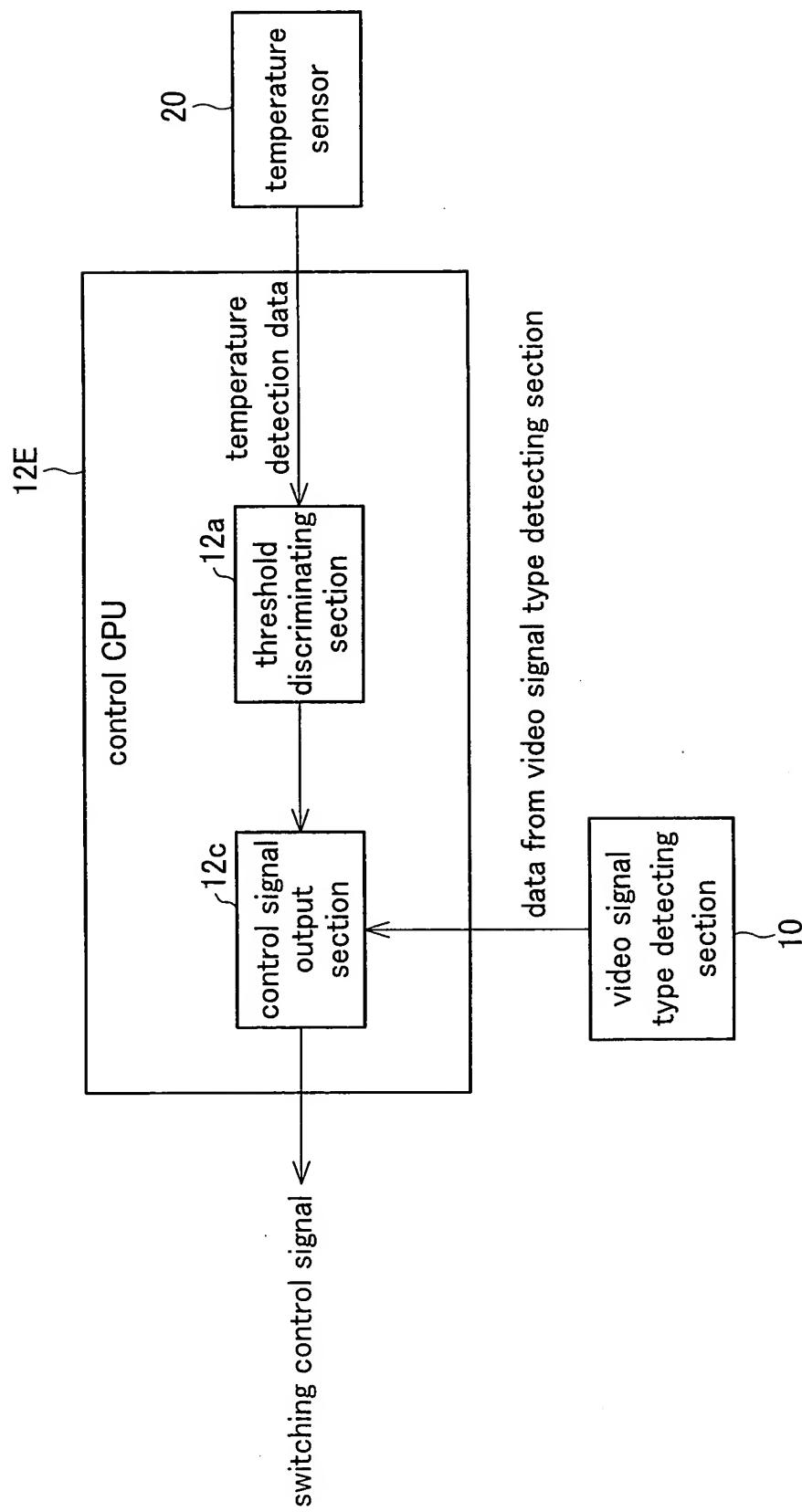


FIG. 8

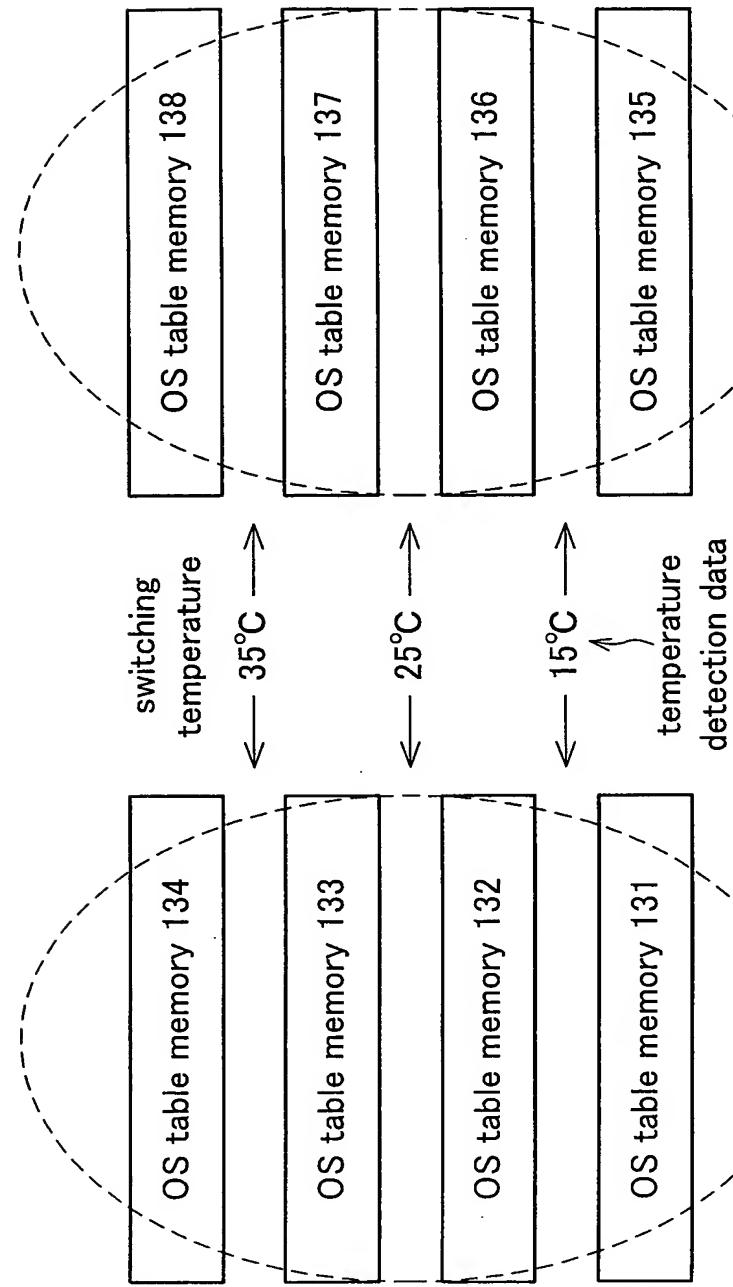
10/550003

Sheet 9 of 19

9/19

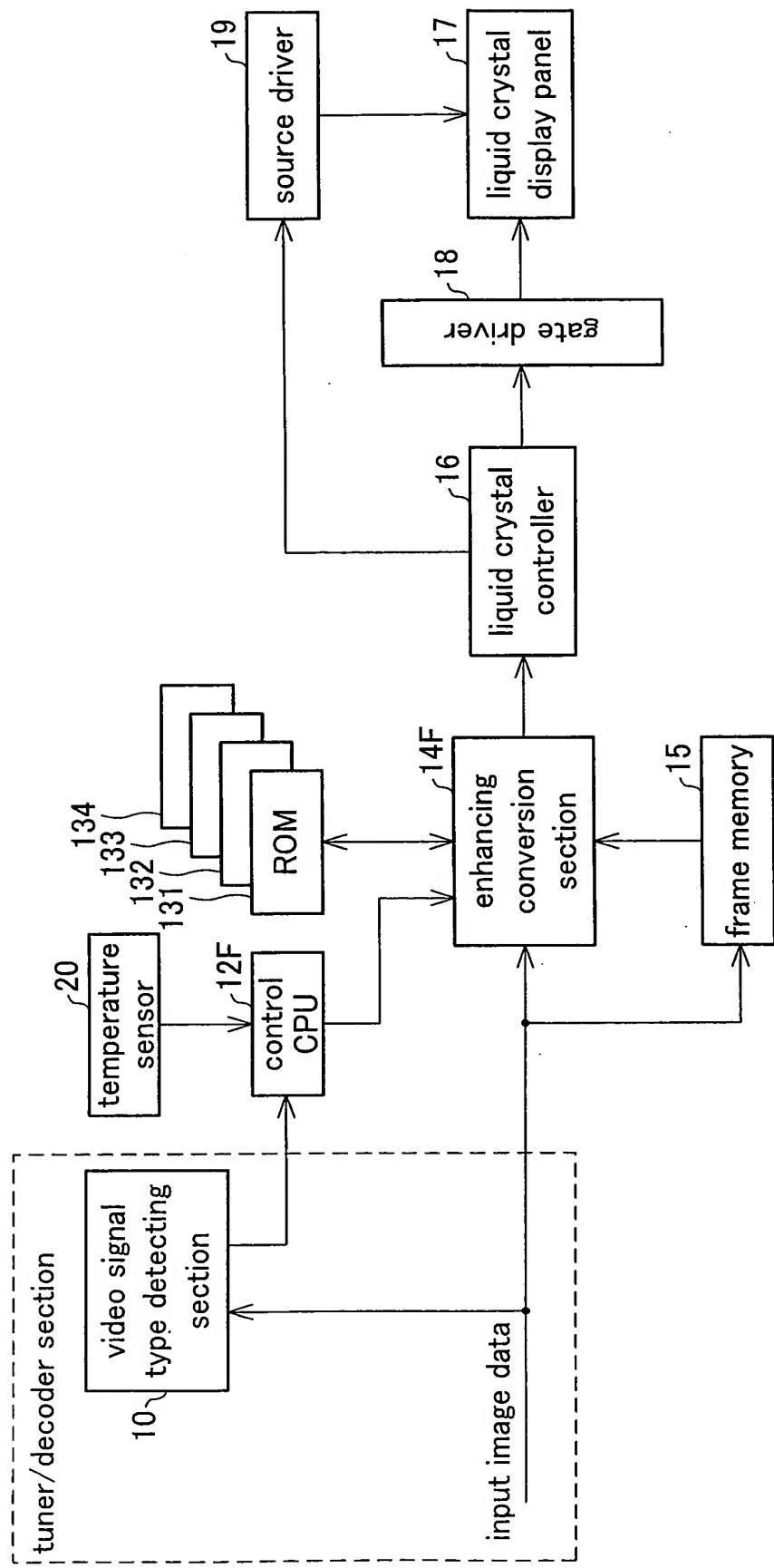
FIG. 9

OS table memory referred to in a case  
where input image data is NTSC (60Hz)



10/19

FIG. 10



1 1 / 1 9

FIG. 11

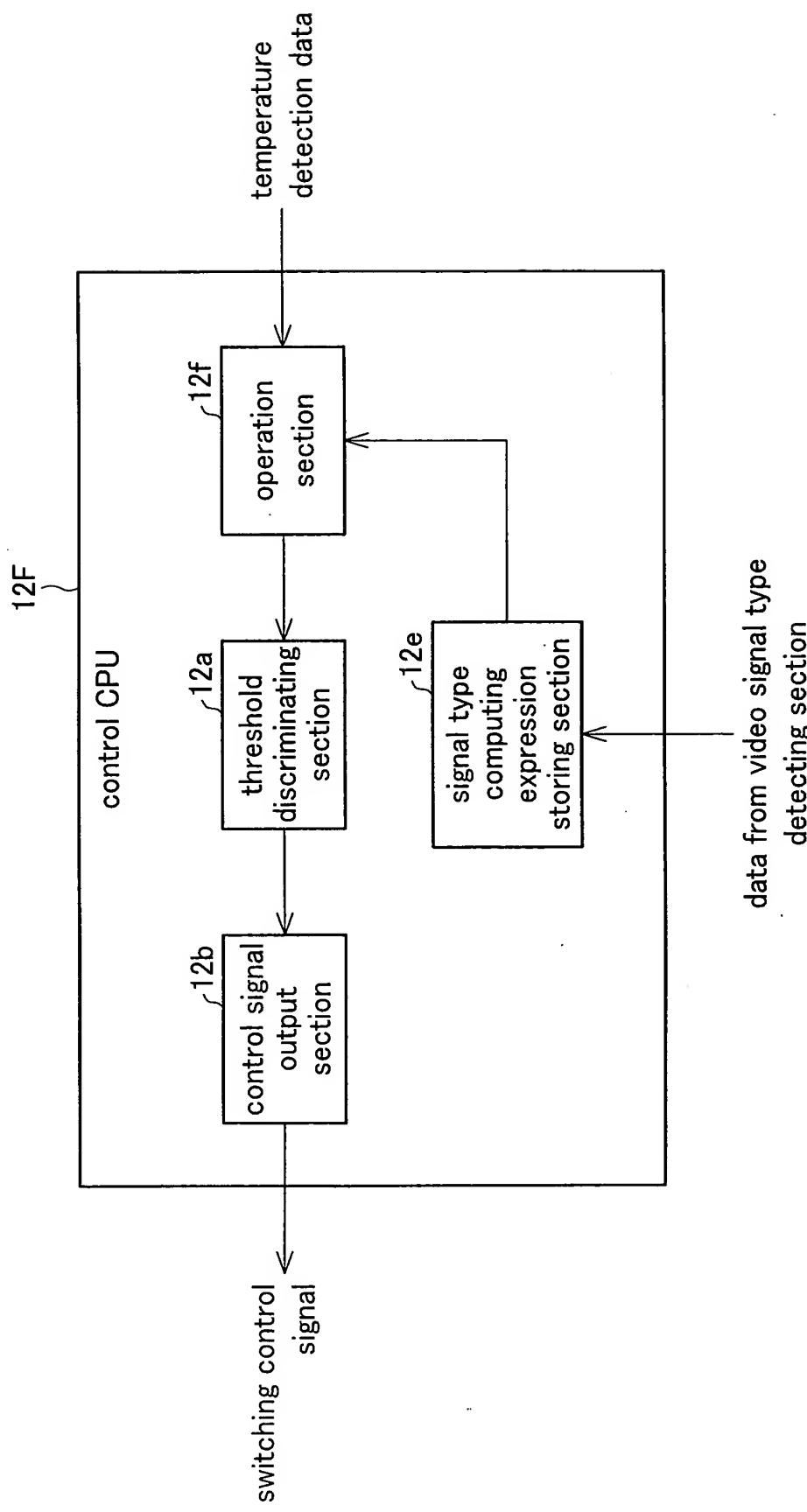
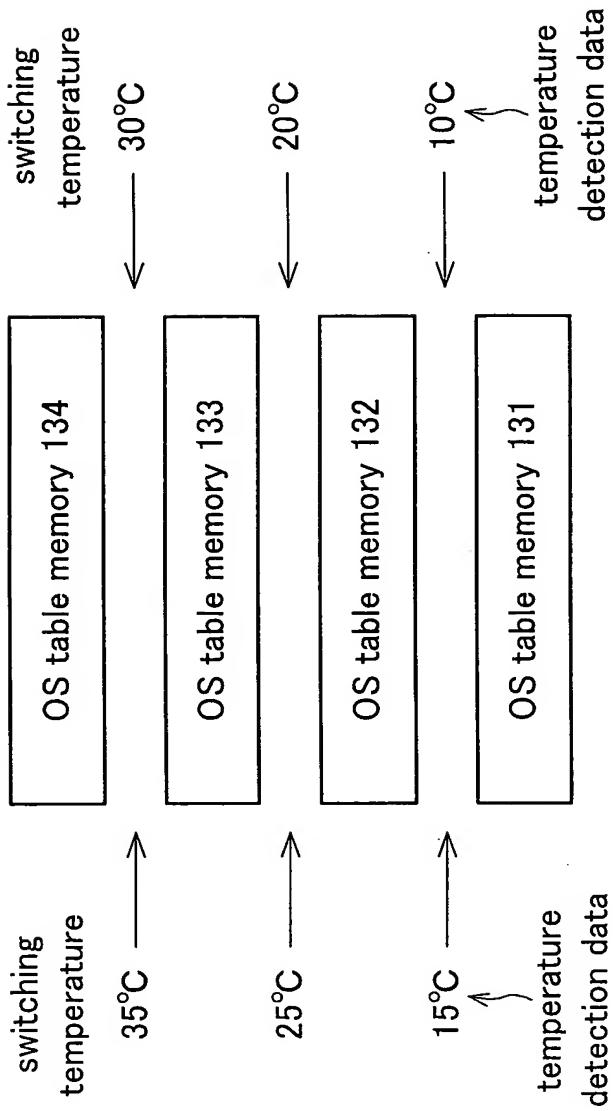


FIG. 12

OS table memory referred to in a case  
where input image data is NTSC (60Hz)

OS table memory referred to in a case  
where input image data is PAL/SECAM (50Hz)



10/550003

Sheet 13 of 19

13/19

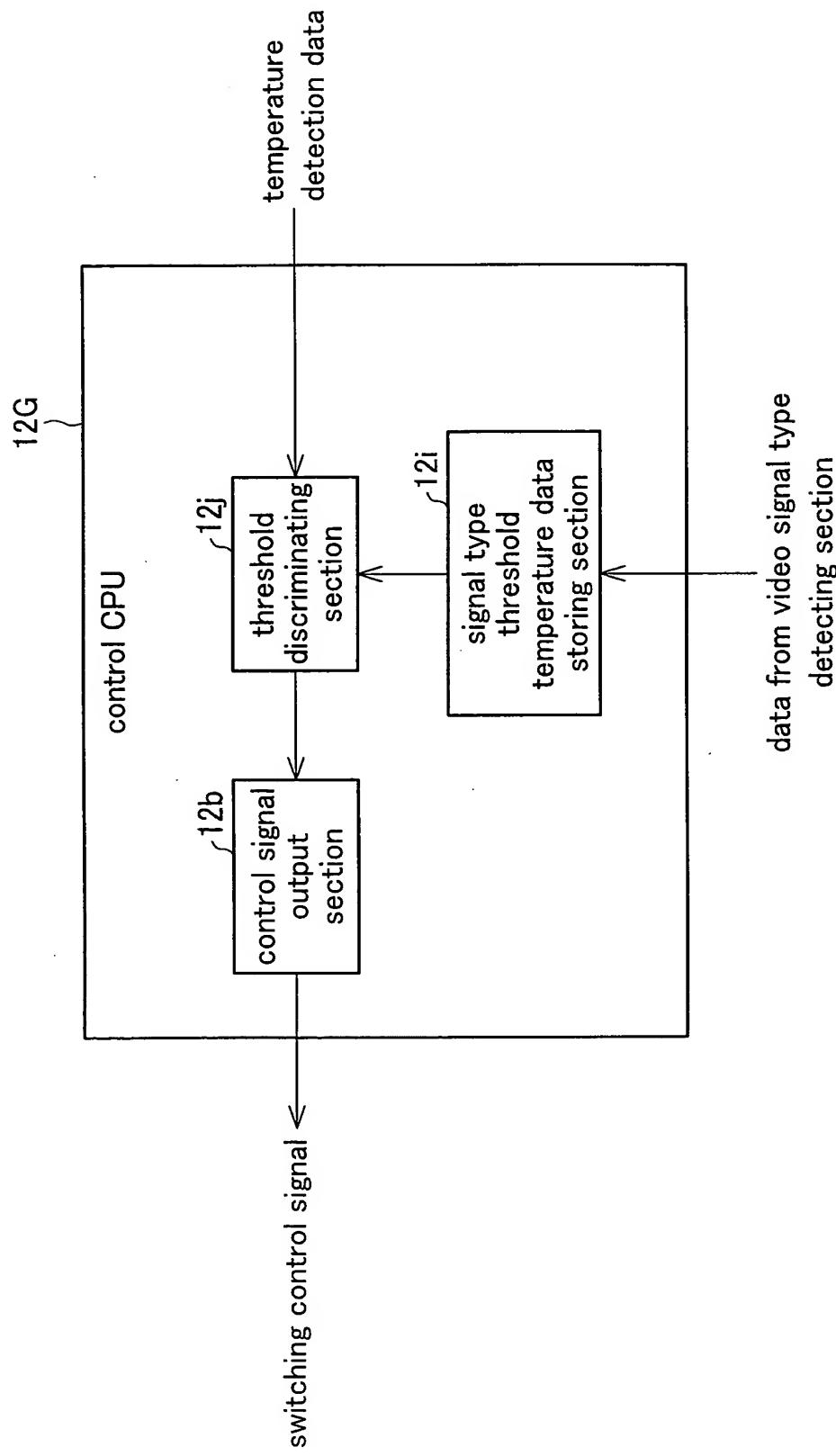
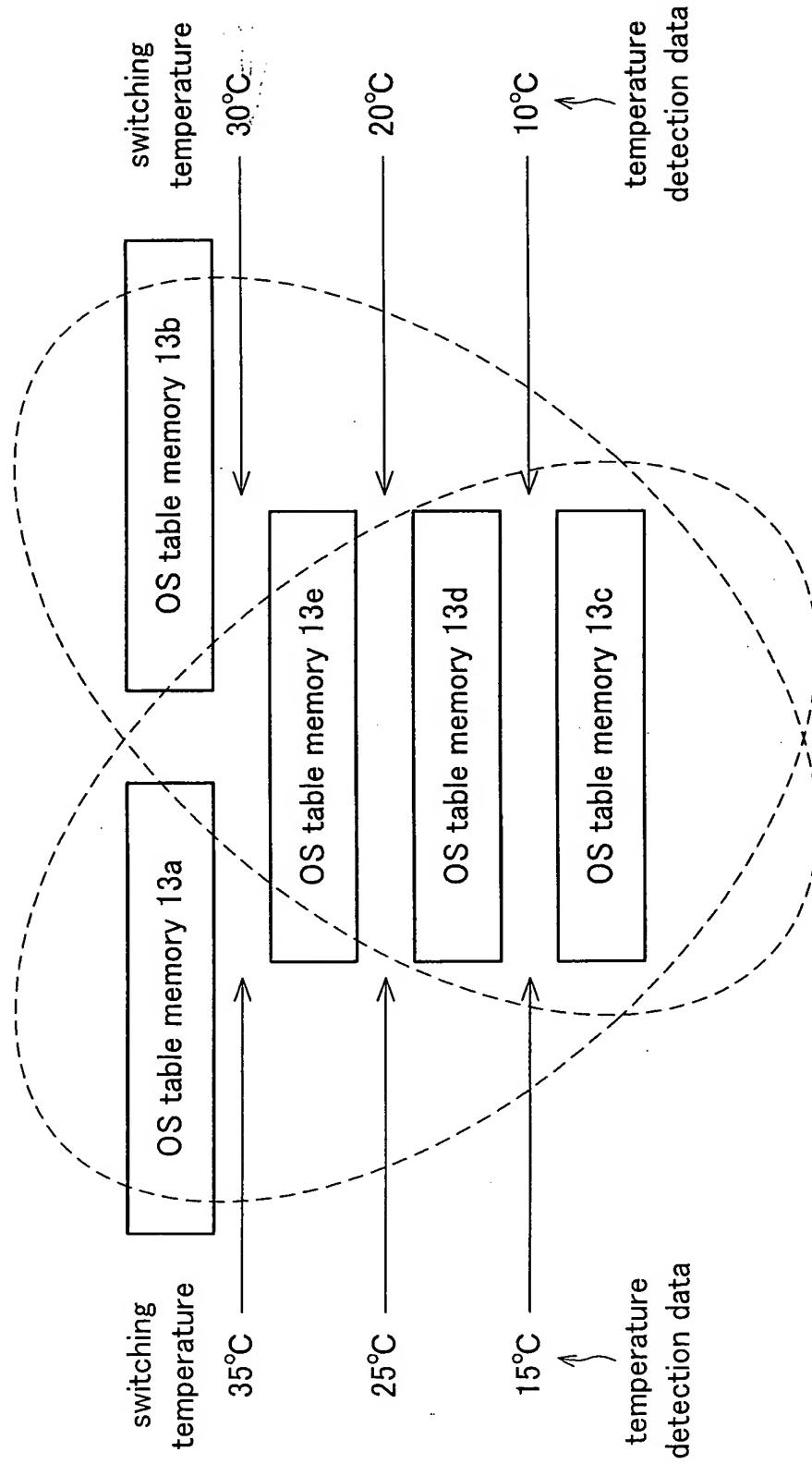


FIG. 13

F I G. 14

OS table memory referred to in a case  
where input image data is NTSC (60Hz)

OS table memory referred to in a case  
where input image data is PAL/SECAM (50Hz)



15/19

10/550003

Sheet 15 of 19

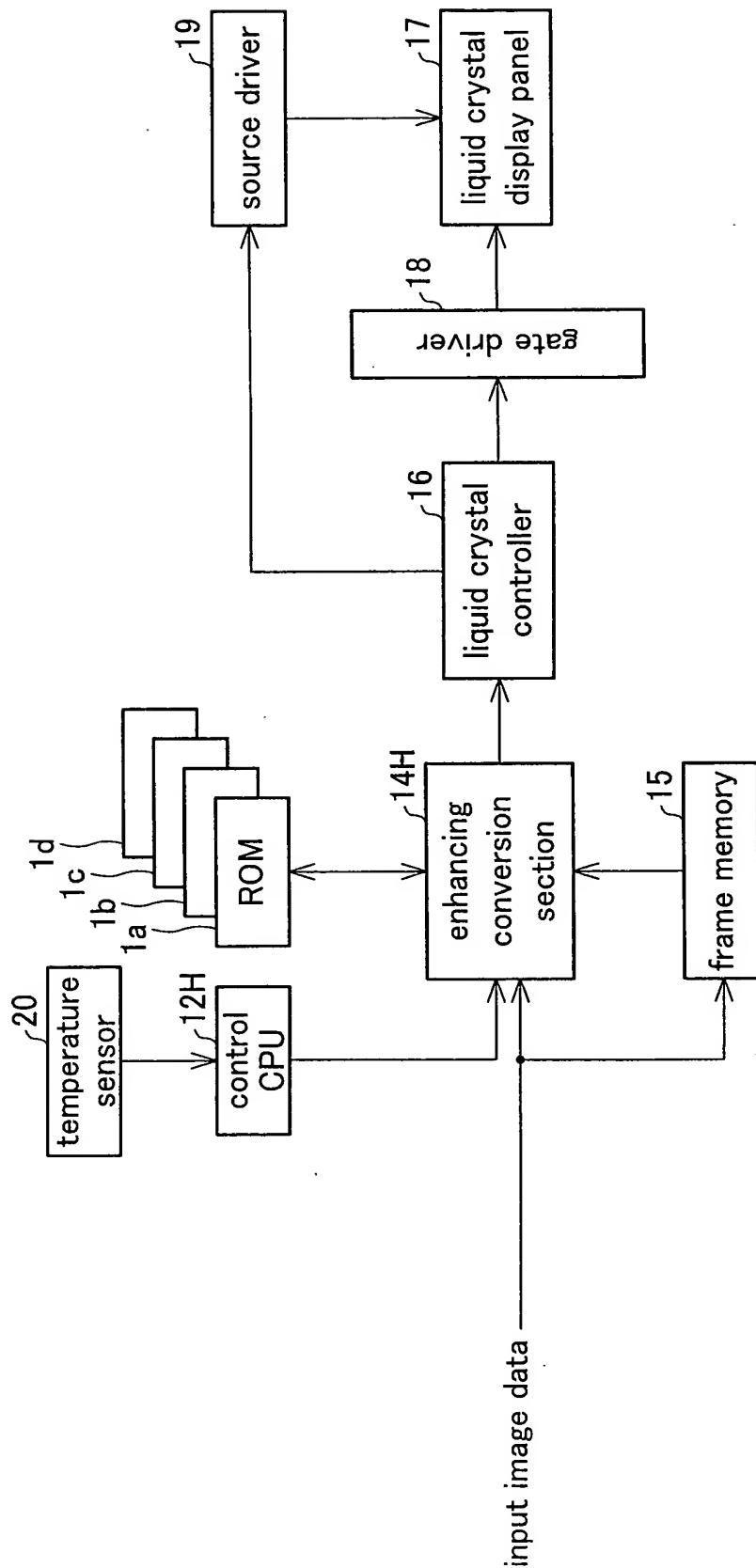


FIG. 15

16/19

FIG. 16

data of current frame

	0	32	64	96	128	160	192	224	255
0	0	51	118	165	194	214	230	242	255
32	0	32	120	159	183	206	226	240	255
64	0	12	64	110	150	182	209	234	255
96	0	0	48	96	140	175	204	232	255
128	0	0	43	81	128	167	201	232	255
160	0	0	35	66	117	160	196	229	255
192	0	0	2	56	105	152	192	227	255
224	0	0	0	50	85	139	186	224	255
255	0	0	0	44	75	136	181	215	255

data of directly previous frame

107550003

Sheet 17 of 19

17/19

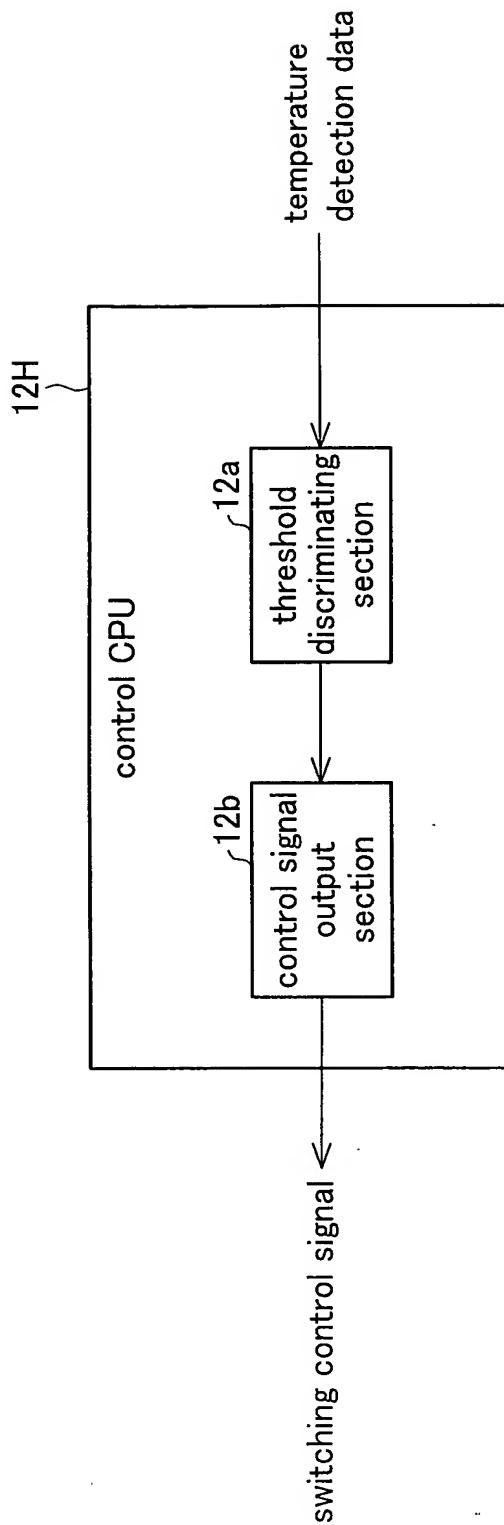


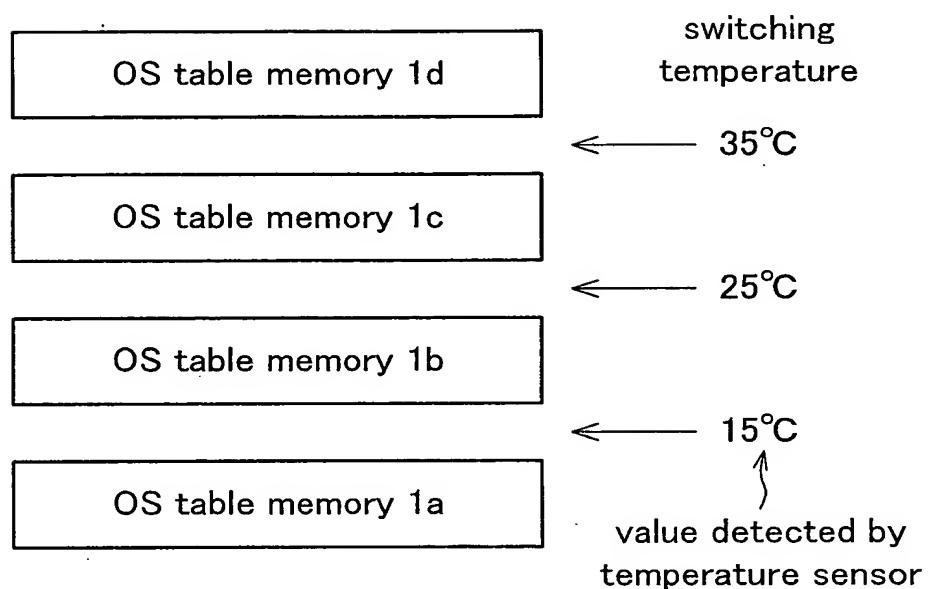
FIG. 17

10/55003

Sheet 18 of 19

18/19

FIG. 18



10/550003

Sheet 19 of 19

19/19

FIG. 19

